

## SINCLAIR INFOSEEK - SEARCH RESULTS

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Search expression

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## MATCHES & DOWNLOADS

## Commando





Full title	<a href="#">Commando</a>
Also known as	<a href="#">Space Invasion</a>
Year of release	1985
Publisher	<a href="#">Elite Systems Ltd</a> <i>(UK)</i>
Re-released by	<a href="#">EDOS</a> <i>(UK)</i> <a href="#">Encore</a> <i>(UK)</i> <a href="#">MCM Software S.A.</a> <i>(Spain)</i> <a href="#">Zafi Chip</a> <i>(Spain)</i> <a href="#">Zafiro Software Division</a> <i>(Spain)</i> <a href="#">Z Cobra</a> <i>(Spain)</i>
Author(s)	<a href="#">Keith Burkhill</a> , <a href="#">Nigel Alderton</a> , <a href="#">Rory C. Green</a> , <a href="#">Karen Trueman</a>
Tie-in licence	<a href="#">Capcom</a> <i>(Japan)</i> (arcade coin-op: <a href="#">Commando</a> )
Machine type	ZX Spectrum 48K
Number of players	1
Controls	Kempston, Interface 2, Cursor, Redefineable keys
Type	Arcade: Shoot-em-up
Message language	English
Original publication	Commercial
Original price	£7.95 875 ptas.
Budget price	£1.99
Availability	<b>Distribution denied</b>
Protection scheme	Multiple schemes
Additional info	Appeared on side A of the compilation <a href="#">4 in 1</a> (Hit-Pak) Appeared on the compilation <a href="#">Best of Elite Vol 1</a> (Hit-Pak) Appeared on side A of the compilation <a href="#">Commando + Scooby-Doo</a> (Elite Systems Ltd) Appeared on the compilation <a href="#">Elite Collection. The</a> (Hit-Pak) Appeared on tape 3, side A of the compilation <a href="#">Frank Bruno's Big Box</a> (Elite Systems Ltd) Appeared on the compilation <a href="#">Thrill Time Gold 3</a> (Elite Systems Ltd) Also listed on <a href="#">Wikipedia</a> , <a href="#">Freebase</a> and <a href="#">Lost in Translation</a>
SPOT comments	aka. <a href="#">Space Invasion</a> (in Germany)
Series	This game belongs in the following series: 1. Commando 2. <a href="#">Mercs</a>
Other systems	This title was also advertised for and/or published on the Amstrad CPC, <a href="#">Atari 7800</a> , Atari 8-bit, BBC Micro, <a href="#">Commodore 64</a> and NES An unofficial conversion exists for the Commodore Plus/4
Score	8.32 <i>(354 votes)</i> <a href="#">VOTE</a>

### Release information

Origin		Model	Code	Barcode	D.L.	Year	Encoding scheme
Original release		48K		5012189010089		1985	None
Re-release	Encore	48K		5012189020101		1988	None
Re-release	MCM Software S.A.	48K	LS039			1985	None
Re-release	Z Cobra	48K	61711052		M-41062-1985	1987	None
Re-release	Zafi Chip	48K	ZS-48_052		M-41062-1985	1985	Unspecified custom loader
Re-release	Zafiro Software Division	48K				1985	None

**Additional material**

Filename	Size	Type
 <a href="#">Commando_3.gif</a>	7,916	(Loading screen)
 <a href="#">Commando_3.scr</a>	6,912	(Loading screen dump)
<a href="#">Commando_3.gif</a>	4,907	(In-game screen)
HELPI! <a href="#">Commando.txt</a>	1,332	(English instructions)
HELPI! <a href="#">Commando_English.pdf</a>	203,253	(English instructions)
HELPI! <a href="#">Commando_French.pdf</a>	201,426	(French instructions)
HELPI! <a href="#">Commando_German.pdf</a>	201,315	(German instructions)
HELPI! <a href="#">Commando(ZafiChip).pdf</a>	25,195	(Spanish instructions)
HELPI! <a href="#">Commando.png</a>	117,733	(Game map)
<a href="#">Commando.jpg</a>	85,752	(Cassette inlay)
<a href="#">Commando(Encore).jpg</a>	138,212	(Re-release cassette inlay)
<a href="#">Commando(MCMSoftwareS.A.).jpg</a>	94,989	(Re-release cassette inlay)
<a href="#">Commando(ZafiChip).jpg</a>	197,487	(Re-release cassette inlay)
<a href="#">Commando(ZafiChip)_2.jpg</a>	303,144	(Re-release cassette inlay)
<a href="#">Commando(ZCobra).jpg</a>	121,541	(Re-release cassette inlay)
<a href="#">Commando.jpg</a>	471,616	(Advertisement)
<a href="#">Commando(ZafiChip).jpg</a>	758,787	(Advertisement)
<a href="#">CommandoEditor.zip</a>	370,288	(Archive file)
<a href="#">GoingCommando.zip</a>	149,347	(Archive file)



The Tipshop has hints, cheats and/or POKEs for this game!



This title is available for sale at The Preservation Team Shop!

**Player reviews**7 player reviews [ [View](#) | [Write one](#) ]**Magazine references**

Magazine	Issue	Type	
Home Computing Weekly	10.85 page 211	(News/Note)	<a href="#">[full page]</a>
Crash	12.85 page 18	(News/Note)	<a href="#">[full page]</a>
Computer Gamer	1.86 page 67	(Review)	<a href="#">[full page]</a>
Crash	1.86 page 130	<a href="#">(Review)</a>	<a href="#">[full page]</a>
Computer & Video Games	1.86 page 17	(Review)	<a href="#">[full page]</a>
Popular Computing Weekly	1.86 page 227	(Hack/Poke)	<a href="#">[full page]</a>
Sinclair User	1.86 page 20	<a href="#">(Preview)</a>	<a href="#">[full page]</a>
Your Computer	1.86 page 35	(Review)	<a href="#">[full page]</a>
Your Sinclair	1.86 page 54	(Preview)	<a href="#">[full page]</a>
Your Sinclair	1.86 page 54	(Map)	<a href="#">[full page]</a>
Computer & Video Games	2.86 page 15	(Review)	<a href="#">[full page]</a>
Sinclair User	2.86 page 56	<a href="#">(Review)</a>	<a href="#">[full page]</a>
Your Sinclair	2.86 page 28	<a href="#">(Review)</a>	<a href="#">[full page]</a>
Crash	3.86 page 116	(Tips)	<a href="#">[full page]</a>
Sinclair User	3.86 page 21	(Tips)	<a href="#">[full page]</a>
Crash	4.86 page 66	<a href="#">(Feature - Crash Readers Awards)</a>	<a href="#">[full page]</a>
Crash Tips Special	4.86 page 11	(Hack/Poke)	<a href="#">[full page]</a>
Your Sinclair	4.86 page 32	(Hack/Poke)	<a href="#">[full page]</a>
Sinclair User	5.86 page 21	(Tips)	<a href="#">[full page]</a>
Computer & Video Games	6.86 page 80	(Hack/Poke)	<a href="#">[full page]</a>
Sinclair User	6.86 page 18	(Tips)	<a href="#">[full page]</a>
Sinclair User	6.86 page 20	(Hack/Poke)	<a href="#">[full page]</a>
Sinclair User	8.86 page 19	(Hack/Poke)	<a href="#">[full page]</a>
Sinclair User	9.86 page 19	(Hack/Poke)	<a href="#">[full page]</a>
Your Sinclair	9.86 page 19	(Feature - It's All In The Wrist Action)	<a href="#">[full page]</a>
Sinclair User	11.86 page 19	(Hack/Poke)	<a href="#">[full page]</a>

Your Sinclair	11.86 page 42	(Tips)	<a href="#">[full page]</a>
Sinclair User	5.87 page 15	(Hack/Poke)	<a href="#">[full page]</a>
Crash	3.88 page 46	(Feature - The Crash arcade game Challenge)	<a href="#">[full page]</a>
YS Smash Tips	8.88 page 10	(Hack/Poke)	<a href="#">[full page]</a>
Crash	11.88 page 110	(Review)	<a href="#">[full page]</a>
Crash	12.88 page 66	(Hack/Poke)	<a href="#">[full page]</a>
Your Sinclair	1.89 page 123	(Review)	<a href="#">[full page]</a>
Computer & Video Games	2.89 page 91	(Hack/Poke)	<a href="#">[full page]</a>
Your Sinclair	4.89 page 35	(Hack/Poke)	<a href="#">[full page]</a>
Your Sinclair	8.90 page 23	<a href="#">(Feature - Complete Guide to Shoot-em-ups)</a>	<a href="#">[full page]</a>
Sinclair User	8.92 page 13	(Hack/Poke)	<a href="#">[full page]</a>
Your Sinclair	7.93 page 30	<a href="#">(Review)</a>	<a href="#">[full page]</a>
MicroHobby	1.86 page 15	(Nuevo)	<a href="#">[full page]</a>
MicroHobby	5.86 page 28	(Micromania)	<a href="#">[full page]</a>
MicroHobby	2.87 page 20	(Tokes)	<a href="#">[full page]</a>

**Magazine adverts**

Magazine	Issue	Type	
Popular Computing Weekly	10.85 page 540	(Full-page ad - coming soon ...)	<a href="#">[full page]</a>
Popular Computing Weekly	11.85 page 202	(Full-page ad)	<a href="#">[full page]</a>
Popular Computing Weekly	11.85 page 456	(Full-page ad)	<a href="#">[full page]</a>
Crash	12.85 page 2	(Two-page ad)	<a href="#">[full page]</a>
Computer & Video Games	12.85 page 2	(Two-page ad)	<a href="#">[full page]</a>
Computer & Video Games	12.85 page 51	(CompoEntry)	<a href="#">[full page]</a>
Popular Computing Weekly	12.85 page 352	(Full-page ad)	<a href="#">[full page]</a>
Crash	1.86 page 196	(Full-page ad)	<a href="#">[full page]</a>
Computer & Video Games	1.86 page 2	(Two-page ad)	<a href="#">[full page]</a>
Crash	2.86 page 116	(Advert)	<a href="#">[full page]</a>
Computer & Video Games	2.86 page 2	(Full-page ad)	<a href="#">[full page]</a>

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